



Hatter M: the Looking Glass Wars #3

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Have Hat, Will Travel



Wonderland. Through the Looking Glass. Just the words invoke images of amazing worlds, filled with magic, and well, wonder. The stories of Lewis Carroll are timeless tales. "Hatter M: The Looking Glass Wars" brings a new way of looking at that world.

Hatter M is a royal bodyguard for Queen Genevieve, the White Queen, in Wonderland. Following an attack on the palace, he is tasked with protecting the Queen's daughter, Alyss, and getting her safely out of Wonderland. He fails in this task. But he refuses to stop looking for her. We find him embroiled in this search as this issue opens.

Hatter M has been contacted by Magda Pushikin, a writer with information on the princess. As they talk, they are approached by torch-wielding villagers yelling accusations of "Monsters!", and "Blood Suckers!" He flies them away with the power he gets from his hat. It protects him, and gives him many abilities, including; blades, flight, and protection. He takes Magda to a rooftop to try to find out what information she has, and then rapidly disappears, appearing on a far-away rooftop. As his search continues, he encounters people in reflections, a horse that assists him, and a long flashback sequence that helps to fill in new readers to the story.

This book both excited and bothered me. Frank Beddor has not only co-written the comic, he has written a full-length novel detailing the story of the Looking Glass Wars, and has produced an audio Sountrack to the story. There's a depth to the writing that shows the care that has been taken with this story. It must be difficult for any writer to attempt to do justice to such well-known and well-loved stories and characters. I believe that there is no doubt that these writers will give a great story. Unfortunately, the story

can't carry the art. The art is very dark, and muddy, and the perspective changes from frame to frame. Darkness may be appropriate to the story, but this book suffers from an almost overwhelming darkness.

If you are not able to get the first two issues, then this is an ideal issue to start with. Just be ready for a great read, with .

Art – Ben Templesmith

Story – Frank Beddor & Liz Cavalier

Letterer – Jason Hanley

Editor – CJ Wrobel

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Reconnaissance & Analysis – Nate Barlow

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